

4. ROOTS AND REFLECTIONS

4.1. roots of type A_{n-1} .

Definition 4.1. The *roots* of type A_{n-1} are the vectors in \mathbb{R}^n of the form

$$e_i - e_j$$

First I had to explain to students what \mathbb{R}^n means. The standard notation is:

\mathbb{R} = the set of all real numbers.

\mathbb{Z} = the set of all integers.

\mathbb{N} = the set of all nonnegative integers. Unfortunately, some people think that 0 is not in this set. So, I will remind you each time I use this symbol.

$$\mathbb{R}^n := \{(x_1, x_2, \dots, x_n) \mid x_i \in \mathbb{R}\}$$

This represents n -dimensional space. Every point is specified by its n coordinates.

- (1) How many roots are there?
- (2) What is the length of each root?
- (3) Which roots are perpendicular?
- (4) What are the angles between the roots?
- (5) What is the formula for the angle between two vectors?

4.1.1. *number of roots.* There are $n(n-1)$ roots α_{ij} since there are n choices for i and after that there are $n-1$ choices for j (since i, j must be distinct).

I forgot to say that the set of all roots is denoted Φ . I defined the *positive roots* to be the roots α_{ij} where $i > j$. The *simple roots* are the ones where i, j differ by 1. These are denoted

$$\alpha_i := \alpha_{i+1,i}, \quad -\alpha_i = \alpha_{i,i+1}$$

4.1.2. *length.* OK, this is a dumb question. The roots all have length

$$\|X\| := \sqrt{\sum x_i^2} = \sqrt{2}.$$

4.1.3. *Which roots are \perp ?* Two vectors are perpendicular if and only if their dot product:

$$X \cdot Y = \sum_{i=1}^n x_i y_i$$

is zero. But, the dot product of two vectors $\alpha_{ij}, \alpha_{k\ell}$ is zero if and only if the indices i, j, k, ℓ are distinct.

4.1.4. *formula for angle.* You take the second formula for the dot product

$$X \cdot Y = \|X\| \cdot \|Y\| \cos \theta$$

and solve for θ :

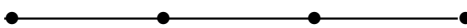
$$\theta = \cos^{-1} \frac{X \cdot Y}{\|X\| \cdot \|Y\|}$$

The dot product is $0, \pm 1, \pm 2$ and the denominator is always 2. So, the angles that you get are

$$\begin{aligned} \cos^{-1}(0) &= 90^\circ = \pi/2 \\ \cos^{-1}(1/2) &= 60^\circ = \pi/3 \\ \cos^{-1}(-1/2) &= 120^\circ = 2\pi/3 \\ \cos^{-1}(1) &= 0 \\ \cos^{-1}(-1) &= 180^\circ = \pi \end{aligned}$$

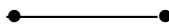
- (1) $\theta = \pi/2$ ($= 90^\circ$) or $\alpha \cdot \beta = 0$. This means the two roots α, β are perpendicular and this happens when i, j, k, ℓ are distinct.
- (2) $\theta = \pi$. Then α, β are parallel and point in opposite directions. Since all roots have the same length the two roots are negatives of each other: α and $-\alpha$.
- (3) $\theta = 0$. This means $\alpha = \beta$. (They have the same length and point in the same direction.)
- (4) $\theta = \pi/3$. Then α, β form two sides of an equilateral triangle.
- (5) $\theta = 2\pi/3$. Two consecutive (positive) simple roots α_i, α_{i+1} have this angle.

4.1.5. *A_n diagram.* The graph A_n consists of n vertices connected by $n - 1$ edges in a straight line. For example, A_4 stands for the following graph:



Each vertex represents a simple root. You draw a line between two roots if they are *not* perpendicular. When there is an edge connecting two roots, unless otherwise stated, the angle is $2\pi/3$.

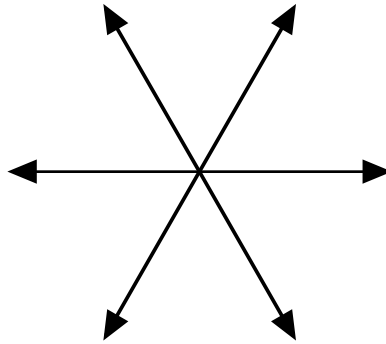
The root system A_2 is drawn:



There are two simple roots forming an angle of 120° . There are also the negatives of these roots. On Wednesday we looked at the list of all roots in A_2 :

$$(1, -1, 0), (-1, 1, 0), (0, 1, -1), (0, -1, 1), (1, 0, -1), (-1, 0, 1)$$

None of these roots are \perp . So the picture must be:



These are vectors in \mathbb{R}^3 . But I only drew the plane given by:

$$x + y + z = 0$$

Recall that the equation of a plane in \mathbb{R}^3 is:

$$ax + by + cz = d$$

where (a, b, c) is a vector which is perpendicular to the plane and d tells you how far away the plane is from the origin. In our case all roots have coordinates adding up to zero. So they lie in the $n - 1$ dimensional hyperplane given by the equation

$$\sum x_i = 0$$

The perpendicular vector is $(1, 1, 1, \dots, 1)$.

4.2. reflections. These are orthogonal transformations which fix a hyperplane. For example, switching x and y coordinates is a reflection through the line $x = y$ and “along” the vector $(1, -1)$. Reflection along the root $\alpha_{ij} = e_i - e_j$ switched the i -th and j -th coordinates.

Which reflections commute?

4.3. other roots systems. B_n, C_n, D_n , etc.

5. CATALAN NUMBERS AND NARAYAMA NUMBERS

The *Catalan numbers* are given by

$$C(n) = \frac{1}{n} \binom{2n}{n-1}$$

It is the sum of *Narayama numbers* which are given by

$$N(k, n) = \frac{1}{n} \binom{n}{k} \binom{n}{k-1}$$

Theorem 5.1. $C(n) = \sum_{k=1}^n N(k, n)$

There are lots of sets with a Catalan number of elements. Three of them that we will look at are the sets of binary trees, noncrossing partitions and clusters of type A_n .

5.1. binary trees. A binary tree is a rooted planar tree (one vertex is labelled as the root and the tree is embedded in the plane with root at the top) in which every node has two daughters, a left daughter and a right daughter.

5.2. noncrossing partitions. This is a partition of the set $\{1, 2, \dots, n\}$ into parts so that the parts don't cross when you draw the points in a circle and draw a convex curve surrounding each part.

5.3. clusters of type A_n . A complicated story.

6. CATEGORIES

6.1. definition. A *category* \mathcal{C} is a collection $Ob(\mathcal{C})$ of *objects* A, B, C , etc. which are connected by *morphisms* $f : A \rightarrow B$, $g : B \rightarrow C$ which can be *composed* $g \circ f : A \rightarrow C$ so that composition is associative and each object has an identity $id_X : X \rightarrow X$.

6.2. posets. A *poset* is a set P with transitive, anti-reflexive relation $<$. The objects of P form a category if we think of the relation $a < b$ as a morphism $b \rightarrow a$. For example $n \rightarrow n-1 \rightarrow \dots \rightarrow 2 \rightarrow 1$.

6.3. \mathbb{F}_2 -categories. We will look at categories in which there is a zero morphism and at most one nonzero morphism between any two objects. $\mathbb{F}_2 = \{0, 1\}$ is the field with two elements. (Think $0 = \text{even}$, $1 = \text{odd}$. You can add and multiply: $\text{odd} + \text{odd} = \text{even}$ or $1 + 1 = 0$.)

6.4. cluster categories of type A_n over \mathbb{F}_2 . The objects are positive roots and negative projective roots $p_k := \alpha_{nk}$.

7. RESEARCH

When a new area of mathematics opens up, not all of the easy theorems have been discovered. So, students have a chance to find something new. I will show you how to do it.