

- *Formula for curvature.* The formula is

$$\frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}$$

- *Arc length.* Formula: $\int_{t_0}^{t_1} |\mathbf{r}'(t)| dt$
- *Description of a plane.* A plane can be described in parametric form as

$$\mathbf{r}(u, v) = \mathbf{p} + u\mathbf{b} + v\mathbf{c}$$

and in implicit form as $\mathbf{r} \cdot \mathbf{n} = c$. (Here $\mathbf{n}, c, \mathbf{p}, \mathbf{b}, \mathbf{c}$ stand for fixed numbers or vectors.)

- *Description of a plane.* A line can be described in parametric form as

$$\mathbf{r}(t) = \mathbf{p} + t\mathbf{b}$$

and most can be described in symmetric form as

$$\frac{x - *}{*} = \frac{y - *}{*} = \frac{z - *}{*}$$

where the *s stand for fixed numbers. (For some special lines, the symmetric form is more complicated; you will have to remember how this works.)

- *Distance from point to plane.*

Let the point be $\mathbf{r}_P = (x_P, y_P, z_P)$. Let the plane be $\mathbf{n} \cdot \mathbf{r} = c$. The distance is

$$\frac{\mathbf{n} \cdot \mathbf{r}_P - c}{|\mathbf{n}|}$$

made into a positive quantity.

- *Distance from point to line.*

Let the point be $\mathbf{r}_P = (x_P, y_P, z_P)$. Let the line be $\mathbf{r}(t) = \mathbf{r}_l + t\mathbf{a}_l$. The distance is

$$\frac{|(\mathbf{r}_P - \mathbf{r}_l) \times \mathbf{a}_l|}{|\mathbf{a}_l|}$$

which will always be a positive quantity.

- *Distance from line to line.*

Let the line be $\mathbf{r}(t) = \mathbf{r}_l + t\mathbf{a}_l$. Let the other line be $\mathbf{r}(t) = \mathbf{r}_m + t\mathbf{a}_m$. The distance is

$$\frac{(\mathbf{r}_l - \mathbf{r}_m) \cdot (\mathbf{a}_l \times \mathbf{a}_m)}{|\mathbf{a}_l \times \mathbf{a}_m|}$$

made into a positive quantity.

- *Distance from plane to a parallel plane.*

Let one plane be $\mathbf{n} \cdot \mathbf{r} = c$. You should be able to make the other plane into $\mathbf{n} \cdot \mathbf{r} = c'$. (If you can't, it isn't a *parallel* plane.)

The distance is

$$\frac{c - c'}{|\mathbf{n}|}$$

made into a positive quantity.

- *2D Polar coordinates conversion formulae.*

$$\begin{aligned} x &= r \cos \theta & r &= \sqrt{x^2 + y^2} \\ y &= r \sin \theta & \theta &= \begin{cases} \arctan(x/y) \text{ or} \\ \arctan(x/y) + \pi \end{cases} \end{aligned}$$

- *3D Polar coordinates conversion.* Convert cylindrical polars to cartesians using same process as in 2D (leave z coordinate alone). To interconvert spherical/cylindrical:

$$\begin{aligned} z &= \rho \cos \phi & \rho &= \sqrt{z^2 + r^2} \\ r &= \rho \sin \phi & \phi &= \arccos(z/\sqrt{z^2 + r^2}) \end{aligned}$$

and θ stays the same.

- *Chain rule example.* If f depends on x and y , each of which depends in turn on t , then

$$\frac{df}{dt} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

- *Gradient.* $\nabla f = \langle \partial f / \partial x, \partial f / \partial y, \partial f / \partial z \rangle$

- *Tangent plane to graph of function.* Has equation

$$z = (x - x_0) \frac{\partial f}{\partial x} + (y - y_0) \frac{\partial f}{\partial y} + z_0$$

- *Directional derivative.* $D_{\mathbf{u}}f = (\mathbf{u} \cdot \nabla f) / |\mathbf{u}|$

- *Classifying fixed points.* $D = (f_{xx}f_{yy}) - (f_{xy})^2$. If $D < 0$, saddle. If $D > 0$ and $f_{xx} > 0$, minimum. If $D > 0$ and $f_{xx} < 0$, maximum.

- *IFR for max/min.* (i) domain closed and bounded? (ii) Find all boundary pieces, and corners. (iii) Use $\nabla f = 0$ to find critical points in interior. (iv) Use single variable $f' = 0$ to find crit points on edge. (v) Work out function at corners. (vi) Whatever's the biggest/smallest, is the answer.

- *Method of Lagrange multipliers.* To find critical points of $f(x, y, z)$ subject to constraint that $g(x, y, z) = 0$, you should find critical points of

$$L(x, y, z, \lambda) := f(x, y, z) + \lambda g(x, y, z)$$

- *Surface area.* Formula $\iint |\mathbf{r}_u \times \mathbf{r}_v| du dv$
- *Integrating in polars.* Remember $dx dy \rightarrow r dr d\theta$. In 3D spherical polars $dx dy dz \rightarrow \rho^2 \sin \phi d\rho d\theta dr$.
- *Line integrals.* Formula

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_{t_0}^{t_1} \mathbf{F}(\mathbf{r}(t)) \cdot \mathbf{r}'(t) dt$$

- *Fundamental theorem of line integrals.* If $\mathbf{F} = \nabla f$, and C is a path starting at $\mathbf{r}(t_0)$ and ending at $\mathbf{r}(t_1)$, then

$$\int_C \mathbf{F} \cdot d\mathbf{r} = f(\mathbf{r}(t_1)) - f(\mathbf{r}(t_0))$$

- *Flux integrals in 2D.* Formula

$$\int_C \mathbf{F} \cdot R d\mathbf{r} = \int_{t_0}^{t_1} \mathbf{F}(\mathbf{r}(t)) \cdot R\mathbf{r}'(t) dt$$

- *Surface integrals in 3D.* Formula

$$\iint_R f dS = \iint f(\mathbf{r}(u, v)) |\mathbf{r}_u \times \mathbf{r}_v| du dv$$

- *Flux integrals in 3D.* Formula

$$\iint_R \mathbf{F} \cdot d\mathbf{S} = \iint \mathbf{F}(\mathbf{r}(u, v)) \cdot (\mathbf{r}_u \times \mathbf{r}_v) du dv$$

- *Div and curl in 2D.* If $\mathbf{F} = \langle \mathbf{F}_x, \mathbf{F}_y \rangle$

$$\operatorname{div} \mathbf{F} = \frac{\partial \mathbf{F}_x}{\partial x} + \frac{\partial \mathbf{F}_y}{\partial y} \quad \operatorname{curl} \mathbf{F} = \frac{\partial \mathbf{F}_y}{\partial x} - \frac{\partial \mathbf{F}_x}{\partial y}$$

Div measures how much created or destroyed; curl measures how much momentum of vector field makes a little circle rotate counterclockwise.

- *Div and curl in 2D.* If $\mathbf{F} = \langle \mathbf{F}_x, \mathbf{F}_y, \mathbf{F}_z \rangle$

$$\operatorname{div} \mathbf{F} = \frac{\partial \mathbf{F}_x}{\partial x} + \frac{\partial \mathbf{F}_y}{\partial y} + \frac{\partial \mathbf{F}_z}{\partial z}$$

$$\operatorname{curl} \mathbf{F} = \left\langle \frac{\partial \mathbf{F}_z}{\partial y} - \frac{\partial \mathbf{F}_y}{\partial z}, \frac{\partial \mathbf{F}_x}{\partial z} - \frac{\partial \mathbf{F}_z}{\partial x}, \frac{\partial \mathbf{F}_y}{\partial x} - \frac{\partial \mathbf{F}_x}{\partial y} \right\rangle$$

(so $\operatorname{div} \mathbf{F} = \nabla \cdot \mathbf{F}$, $\operatorname{curl} \mathbf{F} = \nabla \times \mathbf{F}$.) Div measures how much created or destroyed; curl measures how much momentum of vector field makes a little sphere rotate counterclockwise. (To translate rotations to vectors, use right hand grip.)

- *Green's theorem.* Line C goes around edge of region R , counterclockwise. Divergence form: flux outward through $C =$ integral of divergence over R . Curl form: line integral around C , counterclockwise = integral of curl over R .
- *Gauss's theorem.* Surface S is boundary of 3D region R . Divergence form: flux outward through $S =$ integral of divergence over R .
- *Stokes's theorem.* Curve C is boundary of 3D surface S . \mathbf{F} is a vector field. Flux of curl \mathbf{F} through $S = \pm$ line integral of \mathbf{F} along C . (To get +, rather than -, apply right hand grip rule.)